

APPENDIX B: USING BROUWER-MEAN ELEMENTS FROM TBUS PART IV

The Brouwer-mean elements in part IV of the APT predict bulletin (TBUS) can be used in a stand-alone Brouwer-Lyddane orbit prediction package to determine orbit position information at any time ($t-t_0$) where t_0 represents the time of the Brouwer mean elements in part IV and t represents the user request time. The Brouwer-Lyddane algorithm is an analytical solution of satellite motion for a simplified disturbing potential field limited to zonal harmonic coefficients for J_2 through J_5 . Lyddane modified Brouwer's formulation to obtain algorithms applicable for zero eccentricity and zero inclination.

The Brouwer-Lyddane orbit prediction package contains seven subroutines and one block data subprogram which can be called from a user supplied driver to obtain orbit information in the form desired by the user.

The first subroutine to be called is BROLYD. This subroutine takes as input the Brouwer mean or osculating elements at time t_0 , and outputs the osculating Keplerian and Brouwer mean elements at the time ($t-t_0$) given in common block BLCNST. The calling sequence for subroutine BROLYD is described below.

If users require output in the form of inertial position and velocity vectors then a second subroutine CELEM can be called. This subroutine takes as input the osculating Keplerian elements for BROLYD and outputs the inertial position and velocity vectors. The calling sequences for subroutine CELEM is also described below.

A third subroutine, BFIXED, transforms the position and velocity vectors from CELEM to earth fixed coordinates. The user must supply the Greenwich hour angle to this subroutine.

Subroutine XYZPLH converts the position vector in the earth fixed coordinates to geodetic latitude, east longitude, and height.

Three other subroutines are included in this prediction package. These are DKEPLR, MA3331, and DATAN0. DKEPLR is a subroutine to solve Kepler's equation. MA3331 computes the product of a 3X3 matrix and a 3X1 matrix. DATAN0 computes a value for the arc-tangent between 0 and 2π .

A block data subprogram for the common block BLCNST includes several constants needed by the stand-alone orbit prediction package. These constants are described below and are presently used in NESDIS's polar navigation system.

CALLING SEQUENCE FOR SUBROUTINE BROLYD:

CALL BROLYD (OSCELE, DPELE, IPERT, IPASS, IDMEAN, ORBEL)

ARGUMENTS:

OSCELE - OUTPUT OSCULATING ELEMENTS AT TIME TTO

OSCELE (1) = SEMI-MAJOR AXIS
OSCELE (2) = ECCENTRICITY
OSCELE (3) = INCLINATION
OSCELE (4) = NODE
OSCELE (5) = ARGUMENT OF PERIGEE
OSCELE (6) = MEAN ANOMALY

DPELE - INPUT IS OSCULATING ELEMENTS AT EPOCH IF IDMEAN = 0
INPUT IS BROUWER MEAN AT EPOCH IF IDMEAN \neq 0
OUTPUT ELEMENTS ARE BROUWER MEAN AT TIME TTO

DPELE (1) = SEMI-MAJOR AXIS
DPELE (2) = ECCENTRICITY
DPELE (3) = INCLINATION
DPELE (4) = NODE
DPELE (5) = ARGUMENT OF PERIGEE
DPELE (6) = MEAN ANOMALY

IDMEAN - DETERMINES WHICH ELEMENTS ARE INPUT IN DPELE
= 0, OSCULATING
 \neq 0, BROUWER MEAN

IPASS =1, COMPUTE CONSTANTS NEEDED IN COMPUTATION OF OSCULATING ELEMENTS
=2, UPDATE OSCULATING ELEMENT TO OBSERVATION TIME WITHOUT UPDATING CONSTANTS

IPERT =0, NO PERTURBATIONS DUE TO OBLATENESS COMPUTED
=1, SECULAR TERMS COMPUTED
=2, SECULAR + LONG PERIODIC + SHORT PERIODIC TERMS

ORBEL - OUTPUT AUXILIARY ORBITAL ELEMENTS

CALLING SEQUENCE FOR SUBROUTINE CELEM:

CALL CELEM (ORBEL, GMC, PV, VV)

ARGUMENTS:

ORBEL - INPUT OSCULATING ELEMENTS

ORBEL (1) = SEMI-MAJOR AXIS

ORBEL (2) = ECCENTRICITY

ORBEL (3) = INCLINATION

ORBEL (4) = NODE

ORBEL (5) = ARGUMENT OF PERIGEE

ORBEL (6) = MEAN ANOMALY

GMC - INPUT GRAVITATIONAL CONSTANT

PV - OUTPUT CARTESIAN POSITION VECTOR

PV (1) = X

PV (2) = Y

PV (3) = Z

VV - OUTPUT CARTESIAN VELOCITY VECTOR

VV (1) = XDOT

VV (2) = YDOT

VV (3) = ZDOT

COMMON BLOCK BLCNST

COMMON/BLCNST/TTO, R, AE, GM, BJ2, BJ3, BJ4, BJ5, FLTINV, XKE, ESQ

VARIABLES USED IN COMMON/BLCNST/:

TTO - INPUT REQUEST TIME IN SECONDS FROM EPOCH

R - OUTPUT MAGNITUDE OF SATELLITE RADIUS VECTOR

AE - INPUT MEAN EQUATORIAL RADIUS OF THE EARTH (KM)

GM - INPUT GRAVITATIONAL CONSTANT OF THE EARTH (KM^3/SEC^2)

BJ2 - INPUT $C_{2,0}$ ZONAL HARMONIC COEFFICIENT

BJ3 - INPUT $C_{3,0}$ ZONAL HARMONIC COEFFICIENT

BJ4 - INPUT $C_{4,0}$ ZONAL HARMONIC COEFFICIENT

BJ5 - INPUT $C_{5,0}$ ZONAL HARMONIC COEFFICIENT

FLTINV - INPUT INVERSE FLATTENING COEFFICIENT (1/F)

XKE - GRAVITATIONAL CONSTANT ($\text{EARTH RADII}^{3/2}/\text{MIN}$)

ESQ - THE SQUARE OF THE MAJOR ECCENTRICITY CALCULATED FROM
 $e^2 = (2f - f^2)$

```

C*****
00000010
C
00000020
C                                NAME                -                AMMSMA
00000030
C                                LANGUAGE      -      FORTRAN                                TYPE      -      SUBROUTINE
00000040
C                                VERSIONS    - 1.0                                DATE    - 07/01/81                                PROGRAMMER - T.LIU
00000050
C
00000060
C                                FUNCTIONS:
00000070
C                                TO CALCULATE THE AVERAGE MEAN MOTION AND THE SEMIMAJOR
00000080
C                                AXIES.
00000090
C                                INPUT                PARAMETERS:
00000100
C                                COMMON/DATA2/.....
00000110
C                                OUTPUT                PARAMETERS:
00000120
C                                DMEAN      -      AVERAGE      MEAN      MOTION
00000130
C                                BMELMT(1)      -      SEMIMAJOR      AXIES
00000140
C
00000150
C                                SUBROUTINES                CALLED:                NONE
00000160
C*****
00000200
SUBROUTINE                                AMMSMA(DMEAN,BMELMT)
00000210
IMPLICIT                                REAL*8                                (A-H,O-Z)
00000220
COMMON/DATA2/                                DESIGI,EPTIME,DMMDT,D2MDT,
00000230
1                                DRAGT,IETYPE,NELSET,DINCL,RASC,ECC,ARGP,DMEANA,
00000240
2                                DMMOT,IREVNO,ISATNO
00000250
REAL*8                                BMELMT(6)
00000260
COMMON/BLCNST/                                TTO,R,AE,GM,BJ2,BJ3,BJ4,BJ5,FLTINV,XKE,ESQ
00000261
DATA                                TOTHRD,RE,DEGRAD/0.66666667,1.,0.01745329252D0/
00000270
DATA                                TWOPI/6.2831853/
00000290
DATA                                XMNPDA/1440./

```

```

00000295
      XJ2=-BJ2
00000299
      CK2=.5*XJ2*RE**2
00000300
      TEMP=TWOPI/XMNPDA/XMNPDA
00000320
      DMEN=DMMOT*TEMP*XMNPDA
00000350
      RINCL=DINCL*DEGRAD
00000400
      A1=(XKE/DMEN)**TOTHDRD
00000500
      COSIO=DCOS(RINCL)
00000600
      THETA2=COSIO*COSIO
00000700
      X3THM1=3.*THETA2-1.
00000800
      EOSQ=ECC*ECC
00000900
      BETAO2=1.-EOSQ
00001000
      BETAO=DSQRT(BETAO2)
00001100
      DEL1=1.5*CK2*X3THM1/(A1*A1*BETAO*BETAO2)
00001200
      AO=A1*(1.-DEL1*(.5*TOTHDRD+DEL1*(1.+134./81.*DEL1)))
00001300
      DELO=1.5*CK2*X3THM1/(AO*AO*BETAO*BETAO2)
00001400
      DMEAN=DMEN/(1.+DELO)
00001500
      DSEMI=AO/(1.-DELO)
00001600
      BMELMT(1)=DSEMI*AE
00001650
      RETURN
00001700
      END
00001800

```

```

      SUBROUTINE BFIXED(KEY,GHA,PV,VV,POSOUT,VELOUT,B)
      IMPLICIT REAL*8 (A-H, O-Z)
C*****C
C      NAME - BFIXED
C
C      LANGUAGE- FORTHXP TYPE- SUBROUTINE
C
C      VERSION- 1.0      DATE- 10/14/77      PROGRAMMER- SACHS, A.
C
C      PURPOSE -TRANSFORM THE POSITION AND VELOCITY FROM TOD TO
C      PSUEDO BODY FIXED.
C
C      INPUT PARAMETERS - KEY= 3 FOR RETURN OF BODY FIXED POSITION
C      ONLY, GHA= GREENWICH HOUR ANGLE IN RADIANS, PV= POSITION VECTOR,
C      VV= VELOCITY VECTOR (KM/SEC).
C
C      OUTPUT PARAMETERS - POSOUT =POSITION VECTOR, VELOUT =VELOCITY
C      VECTOR, B =ROTATION MATRIX.
C
C      SUBROUTINES CALLED - MA3331
C
C      COMMENT- B MATRIX COMPUTATION IS FROM SUBROUTINE EVAL OF GTDS.
C*****C
C
      DIMENSION B(3,3), BDOT(3,3), PV(3), VV(3), VELOUT(3), VOUT(3)
      DIMENSION POSOUT(3)
      DATA OMEGAE, BDOT/7.29211585494D-5, 9*0.D0/
C COMPUTE MATRIX TO ROTATE POSITION FROM TOD TO PSUEDO BODY FIXED.
C SPIN FACTOR IS ZERO.
      XP=0.0D0
      YP=0.0D0
      B(1,1) = DCOS(GHA)
      B(1,2) = DSIN(GHA)
      B(1,3) = XP
      B(2,1) = -B(1,2)
      B(2,2) = B(1,1)
      B(2,3) = -YP
      B(3,1) = -XP*B(1,1)-YP*B(1,2)
      B(3,2) = -XP*B(1,2)+YP*B(1,1)
      B(3,3) = 1.0D0
C ROTATE THE INPUT POSITION VECTOR.
      CALL MA3331 (B,PV,POSOUT)
      IF (KEY.EQ.3) GO TO 30
C COMPUTE MATRIX TO ROTATE VELOCITY FROM TOD TO PSUEDO BODY FIXED.
      BDOT(1,1) = -B(1,2)
      BDOT(1,2) = B(1,1)
      BDOT(2,1) = -B(1,1)
      BDOT(2,2) = -B(1,2)
C ROTATE THE INPUT VELOCITY VECTOR.
      CALL MA3331(B,VV,VOUT)
C ROTATE THE INPUT POSITION VECTOR.
      CALL MA3331(BDOT,PV,VELOUT)

```

```
C OBTAIN THE BODY FIXED VELOCITY.  
  DO 20 I=1,3  
 20 VELOUT(I) = VELOUT(I)*OMEGAE + VOUT(I)  
 30 CONTINUE  
  RETURN  
  END
```



```

      BLOCK DATA
      IMPLICIT REAL*8 (A-H,O-Z)
C*****C
C      NAME- BLCNST
C
C      LANGUAGE- FORTHXP          TYPE- PROGRAM
C
C      THIS COMMON BLOCK WAS UPDATED MARCH 28, 1984 TO INCLUDE XKE
C      AND ESQ BY E. HARROD S/SP12
C      THIS BLOCK DATA IS COMPILED WITH THE ROUTINE PSCEAR, ANY
C      PROGRAM USING PSCEAR DOES NOT NEED TO RECOMPILE THIS BLOCK
C      DATA
C
C*****C
      COMMON/BLCNST/ TTO,R,AE,GM,BJ2,BJ3,BJ4,BJ5,FLTINV,XKE,ESQ
      DATA TTO,R,GM,AE,BJ2,BJ3,BJ4,BJ5,FLTINV,XKE,ESQ/2*0.D0,
1 398600.8D0,6378.135D0,-0.10826158D-02,0.25388100D-05,
2 0.16559700D-05,0.21848266D-06,298.25D0,0.743669161D-01,
3 0.6994317778266721D-02/
      END

```

```

      SUBROUTINE BROLYD(OSCELE,DPELE,IPERT,IPASS,IDMEAN,ORBEL)
C*****
C*   REF. "BROUWER-LYDDANE ORBIT GENERATOR ROUTINE"           *
C*           (X-553-70-223)                                   *
C*           BY E.A. GALBREATH 1970                           *
C*-----*
C*   MODIFIED 7/31/74 VIONA BROWN AND R.A. GORDON TO INTERFACE *
C*   WITH GTDS                                                *
C*****
      IMPLICIT REAL*8(A-H,O-Z)
      REAL*8 PI2/6.283185307179586D0/
      DIMENSION OSCELE(6), DPELE(6), ORBEL(5)
      COMMON /BLCNST/ TTO,R,AE,GM,BJ2,BJ3,BJ4,BJ5,FLTINV,XKE,ESQ
      DATA BMU,RE/1.0D0,1.0D0/,BKSUBC/0.01D0/
      EK = DSQRT(GM/AE**3)
      DELT = EK*TTO
      GO TO (10,111), IPASS
C
C EPOCH ELEMENTS AT EPOCH TIME
C
      10 ADP = DPELE(1)/AE
      EDP = DPELE(2)
      BIDP = DPELE(3)
      HDP = DPELE(4)
      GDP = DPELE(5)
      BLDP = DPELE(6)
      A0 = ADP
      E0 = EDP
      BI0 = BIDP
      H0 = HDP
      G0 = GDP
      BL0 = BLDP
      IFLG = 0
C
C COMPUTE MEAN MOTION
C
      ANU=DSQRT(BMU/A0**3)
C
C COMPUTE FRACTIONS
C
      F3D8=3.0D0/8.0D0
      F1D2=1.0D0/2.0D0
      F3D2=3.0D0/2.0D0
      F1D4=1.0D0/4.0D0
      F5D4=5.0D0/4.0D0
      F1D8=1.0D0/8.0D0
      F5D12=5.0D0/12.0D0
      F1D16=1.0D0/16.0D0
      F15D16=15.0D0/16.0D0
      F5D24=5.0D0/24.0D0
      F3D32=3.0D0/32.0D0
      F15D32=15.0D0/32.0D0
      F5D64=5.0D0/64.0D0

```

```

F35384=35.0D0/384.0D0
F35576=35.0D0/576.0D0
F35D52=35.0D0/1152.0D0
F1D3=1.0D0/3.0D0
F5D16=5.0D0/16.0D0
BK2 = -F1D2*(BJ2*RE*RE)
BK3 = BJ3*RE**3
BK4 = F3D8*(BJ4*RE**4)
BK5=BJ5*RE**5
GO TO 153
111 IF(IPERT.EQ.0)GO TO 7
    IF(IDMEAN.NE.0)GO TO 202
    ADP = DPELE(1)/AE
    EDP = DPELE(2)
    BIDP = DPELE(3)
    HDP = DPELE(4)
    GDP = DPELE(5)
    BLDP = DPELE(6)
153 EDP2=EDP*EDP
    CN2=1.0-EDP2
    CN=DSQRT(CN2)
    GM2=BK2/ADP**2
    GMP2=GM2/(CN2*CN2)
    GM4=BK4/ADP**4
    GMP4=GM4/CN**8
    THETA=DCOS(BIDP)
    THETA2=THETA*THETA
    THETA4=THETA2*THETA2
202 IF(IDMEAN.EQ.0)GO TO 155
    IF(IPASS.EQ.2) GO TO 150
C
C COMPUTE LDOT,GDOT,HDOT
C
157 BLDOT=CN*ANU*(GMP2*(F3D2*(3.0*THETA2-1)+GMP2*F3D32*(THETA2
    1*(-96.0*CN+30.0-90.0*CN2)+(16.0*CN+25.0*CN2-15.0)+THETA4
    2*(144.0*CN+25.0*CN2+105.0)))+EDP2*GMP4*F15D16*(3.0+35.0*THETA4
    3-30.0*THETA2))
    GDOT=ANU*(F5D16*GMP4*((THETA2*(126.0*CN2-270.0)+THETA4*(385.0
    1-189.0*CN2))-9.0*CN2+21.0)+GMP2*(F3D32*GMP2*(THETA4*(45.0*CN2
    2+360.0*CN+385.0)+THETA2*(90.0-192.0*CN-126.0*CN2)+(24.0*CN
    3+25.0*CN2-35))+F3D2*(5*THETA2-1)))
    HDOT=ANU*(GMP4*F5D4*THETA*(3.0-7.0*THETA2)*(5.0-3.0*CN2)+GMP2
    1*(GMP2*F3D8*(THETA*(12.0*CN+9.0*CN2-5.0)-THETA*THETA2*(5.0*CN2
    2+36.0*CN+35.0))-3*THETA))
155 IF(IFLG.EQ.1)GO TO 19
C
C COMPUTE ISUBC TO TEST CRITICAL INCLINATION
C
    BISUBC=((1.0-5.0*THETA2)**(-2))*((25.0*THETA4*THETA)*(GMP2*EDP2))
    IFLG=1
C
C FIRST CHECK FOR CRITICAL INCLINATION
C

```

```

        IF(BISUBC.GT.BKSUBC)GO TO 158
        ASSIGN 163 TO ID8
        GO TO 159
C
C   IS THERE CRITICAL INCLINATION?
C
    19 IF(BISUBC.GT.BKSUBC)GO TO 150
159 IF(IPERT.EQ.1)GO TO 150
    GM3=BK3/ADP**3
    GMP3=GM3/(CN2*CN2*CN2)
    GM5=BK5/ADP**5
    GMP5=GM5/CN**10
    G3DG2=GMP3/GMP2
    G4DG2=GMP4/GMP2
    G5DG2=GMP5/GMP2
C
C   COMPUTE A1-A8
C
    A1=(F1D8*GMP2*CN2)*(1.0-11.0*THETA2-((40.0*THETA4)/(1.0-5.0*THETA2)))
    A2=(F5D12*G4DG2*CN2)*(1.0-((8.0*THETA4)/(1.0-5.0*THETA2))-3.0*THETA2)
    A3=G5DG2*((3.0*EDP2)+4.0)
    A4=G5DG2*(1.0-(24.0*THETA4)/(1.0-5.0*THETA2)-9.0*THETA2)
    A5=(G5DG2*(3.0*EDP2+4.0))*(1.0-(24.0*THETA4)/(1.0-5.0*THETA2)-
9.0*THETA2)
    A6=G3DG2*F1D4
    SINI=DSIN(BIDP)
    A10=CN2*SINI
    A7=A6*A10
    A8P=G5DG2*EDP*(1.0-(16.0*THETA4)/(1.0-5.0*THETA2)-5.0*THETA2)
    A8=A8P*EDP
C
C   COMPUTE B13-B15
C
    B13=EDP*(A1-A2)
    B14=A7+F5D64*A5*A10
    B15=A8*A10*F35384
C
C   COMPUTE A11-A27
C
    A11=2.0+EDP2
    A12=3.0*EDP2+2.0
    A13=THETA2*A12
    A14=(5.0*EDP2+2.0)*(THETA4/(1.0-5.0*THETA2))
    A17=THETA4/((1.0-5.0*THETA2)*(1.0-5.0*THETA2))
    A15=(EDP2*THETA4*THETA2)/((1.0-5.0*THETA2)*(1.0-5.0*THETA2))
    A16=THETA2/(1.0-5.0*THETA2)
    A18=EDP*SINI
    A19=A18/(1.0+CN)
    A21=EDP*THETA
    A22=EDP2*THETA
    SINI2=DSIN(BIDP/2.0)
    COSI2=DCOS(BIDP/2.0)
    TANI2=DTAN(BIDP/2.0)

```

```

      A26=16.0*A16+40.0*A17+3.0
      A27=A22*F1D8*(11.0+200.0*A17+80.0*A16)
C
C  COMPUTE B1-B12
C
      B1=CN*(A1-A2)-((A11-400.0*A15-40.0*A14-11.0*A13)*F1D16+(11.0+200.0
1*A17+80.0*A16)*A22*F1D8)*GMP2+((-80.0*A15-8.0*A14-3.0*A13+A11)
2*F5D24+F5D12*A26*A22)*G4DG2
      B2=A6*A19*(2.0+CN-EDP2)+F5D64*A5*A19*CN2-F15D32*A4*A18*CN*CN2
1+(F5D64*A5+A6)*A21*TANI2+(9.0*EDP2+26.0)*F5D64*A4*A18+F15D32*A3*
2A21*A26*SINI*(1.0-THETA)
      B3=((80.0*A17+5.0+32.0*A16)*A22*SINI*(THETA-1.0)*F35576 *G5DG2*EDP)
1-((A22*TANI2+(2.0*EDP2+3.0*(1.0-CN2*CN))*SINI)*F35D52*A8P)
      B4=CN*EDP*(A1-A2)
      B5=((9.0*EDP2+4.0)*A10*A4*F5D64+A7)*CN
      B6=F35384*A8*CN2*CN*SINI
      B7=((CN2*A18)/(1.0-5.0*THETA2))* (F1D8*GMP2*(1.0-15.0*THETA2)+(1.0
1-7.0*THETA2)*G4DG2*(-F5D12))
      B8=F5D64*(A3*CN2*(1.0-9.0*THETA2-(24.0*THETA4/(1.0-5.0*THETA2))))
1+A6*CN2
      B9=A8*F35384*CN2
      B10=SINI*(A22*A26*G4DG2*F5D12-A27*GMP2)
      B11=A21*(A5*F5D64+A6+A3*A26*F15D32*SINI*SINI)
      B12=-((80.0*A17+32.0*A16+5.0)*(A22*EDP*SINI*SINI*F35576*G5DG2)+(A8
1*A21*F35D52))
150 IF (IPERT.EQ.0)GO TO 7
      IF (IDMEAN.EQ.0)GO TO 4
C
C  COMPUTE SECULAR TERMS
C  "MEAN" MEAN ANOMALY
C
      BLDP = ANU*DELT + BLDOT*DELT+BL0
      BLDP = DMOD(BLDP,PI2)
      IF(BLDP.LT.0.0D0)BLDP = BLDP + PI2
C
C  MEAN ARGUMENT OF PERIGEE
C
      GDP = GDOT*DELT + G0
      GDP = DMOD(GDP,PI2)
      IF(GDP.LT.0.0D0)GDP = GDP + PI2
C
C  MEAN LONGITUDE OF ASCENDING NODE
C
      HDP = HDOT*DELT + H0
      HDP = DMOD(HDP,PI2)
      IF(HDP.LT.0.0D0)HDP = HDP + PI2
4 DO 33 NN=1,6
33 OSCELE(NN) = DPELE(NN)
      A = ADP
      E = EDP
      BI = BIDP
      H = HDP
      G = GDP

```

```

      BL = BLDP
C
C COMPUTE TRUE ANOMALY (DOUBLE PRIMED)
C
      EADP = DKEPLR(BLDP,EDP)
      SINDE = DSIN(EADP)
      COSDE = DCOS(EADP)
      SINFD = CN*SINDE
      COSFD = COSDE - EDP
      FDP = DATAN0(SINFD,COSFD)
      IF(IPERT.EQ.1)GO TO 7
      DADR=(1.0-EDP*COSDE)**(-1)
      SINFD=SINFD*DADR
      COSFD=COSFD*DADR
      CS2GFD=DCOS(2.0*GDP+2.0*FDP)
      DADR2=DADR*DADR
      DADR3=DADR2*DADR
      COSFD2=COSFD*COSFD
C
C COMPUTE A (SEMI-MAJOR AXIS)
C
      A=ADP*(1.0+GM2*((3.0*THETA2-1.0)*(EDP2/(CN2*CN2*CN2))*(CN+(1.0/(1.
1+CN)))+(3.0*THETA2-1.0)/(CN2*CN2*CN2))*(EDP*COSFD)*(3.0+3.0*EDP
2*COSFD+EDP2*COSFD2)+3.0*(1.0-THETA2)*DADR3*CS2GFD))
      SN2GFD=DSIN(2.0*GDP+2.0*FDP)
      SNF2GD=DSIN(2.0*GDP+FDP)
      CSF2GD=DCOS(2.0*GDP+FDP)
      SN2GD=DSIN(2.0*GDP)
      CS2GD=DCOS(2.0*GDP)
      SN3GD=DSIN(3.0*GDP)
      CS3GD=DCOS(3.0*GDP)
      SN3FGD=DSIN(3.0*FDP+2.0*GDP)
      CS3FGD=DCOS(3.0*FDP+2.0*GDP)
      SINGD=DSIN(GDP)
      COSGD=DCOS(GDP)
      GO TO ID8, (163,164)
163 DLT1E=B14*SINGD+B13*CS2GD-B15*SN3GD
C
C COMPUTE (L+G+H) PRIMED
C
      BLGHP=HDP+GDP+BLDP+B3*CS3GD+B1*SN2GD+B2*COSGD
      BLGHP=DMOD(BLGHP,PI2)
      IF(BLGHP.LT.0.0D0)BLGHP=BLGHP+PI2
      EDPDL=B4*SN2GD-B5*COSGD+B6*CS3GD-F1D4*CN2*CN*GMP2*(2.0*(3.0*THETA2
1-1.0)*(DADR2*CN2+DADR+1.0)*SINFD+3.0*(1.0-THETA2)*((-DADR2*CN2
2-DADR+1.0)*SNF2GD+(DADR2*CN2+DADR+F1D3)*SN3FGD))
      DLT1=F1D2*THETA*GMP2*SINI*(EDP*CS3FGD+3.0*(EDP*CSF2GD+CS2GFD))
1-(A21/CN2)*(B8*SINGD+B7*CS2GD-B9*SN3GD)
      SINDH=(1.0/COSI2)*(F1D2*(B12*CS3GD+B11*COSGD+B10*SN2GD-(F1D2*GMP2
1*THETA*SINI*(6.0*(EDP*SINFD-BLDP+FDP)-(3.0*(SN2GFD+EDP*SNF2GD)+EDP
2*SN3FGD))))))
C
C COMPUTE (L+G+H)

```

```

C
164 BLGH=BLGHP+((1.0/(CN+1.0))*F1D4*EDP*GMP2*CN2*(3.0*(1.0-THETA2)*
1(SN3FGD*(F1D3+DADR2*CN2+DADR)+SNF2GD*(1.0-(DADR2*CN2+DADR)))+2.0*
2SINF2*(3.0*THETA2-1.0)*(DADR2*CN2+DADR+1.0))+GMP2*F3D2*((-2.0*
3THETA-1.0+5.0*THETA2)*(EDP*SINF2+FDP-BLDP)))+(3.0+2.0*THETA-5.0*
4THETA2)*(GMP2*F1D4*(EDP*SN3FGD+3.0*(SN2GFD+EDP*SNF2GD)))
BLGH=DMOD(BLGH,PI2)
IF(BLGH.LT.0.0D0)BLGH=BLGH+PI2
DLTE=DLT1E+(F1D2*CN2*((3.0*(1.0/(CN2*CN2*CN2))*GM2*(1.0-THETA2)
1*CS2GFD*(3.0*EDP*COSFD2+3.0*COSFD+EDP2*COSFD*COSFD2+EDP))-(GMP2
2*(1.0-THETA2)*(3.0*CSF2GD+CS3FGD)))+(3.0*THETA2-1.0)*GM2*(1.0/
3(CN2*CN2*CN2))*(EDP*CN+(EDP/(1.0+CN))+3.0*EDP*COSFD2+3.0*COSFD+
4EDP2*COSFD*COSFD2)))
EDPDL2=EDPDL*EDPDL
EDPDE2=(EDP+DLTE)*(EDP+DLTE)

C
C COMPUTE E (ECCENTRICITY)
C
E=DSQRT(EDPDL2+EDPDE2)
SINDH2=SINDH*SINDH
SQUAR=(DLTI*COSI2*F1D2+SINI2)*(DLTI*COSI2*F1D2+SINI2)
SQRI=DSQRT(SINDH2+SQUAR)

C
C COMPUTE BI (INCLINATION)
C
BI=DARSIN(SQRI)
BI=2.0*BI
BI=DMOD(BI,PI2)
IF(BI.LT.0.0D0)BI=BI+PI2

C
C CHECK FOR E (ECCENTRICITY)=0
C
IF(E.NE.0.0) GO TO 168
BL=0.0

C
C CHECK FOR BI (INCLINATION)=0
C
145 IF(BI.NE.0.0) GO TO 169
H=0.0

C
C COMPUTE G (ARGUMENT OF PERIGEE)
C
146 G=BLGH-BL-H
G=DMOD(G,PI2)
IF(G.LT.0.0D0)G=G+PI2

C
C COMPUTE TRUE ANOMALY
C
EA = DKEPLR(BL,E)
ARG1 = DSIN(EA) * DSQRT(1.0-E**2)
ARG2 = DCOS(EA) - E
IF = DATAN0(ARG1,ARG2)
OSCELE(1) = A*AE

```

```

      OSCELE(2) = E
      OSCELE(3) = BI
      OSCELE(4) = H
      OSCELE(5) = G
      OSCELE(6) = BL
7  CONTINUE
      DPELE(1) = ADP*AE
      DPELE(2) = EDP
      DPELE(3) = BIDP
      DPELE(4) = HDP
      DPELE(5) = GDP
      DPELE(6) = BLDP
      IF(IPERT.EQ.0)BL = DMOD(ANU*DELT,PI2)
      ORBEL(1) = EADP
      ORBEL(2) = GDP+FDP
      ORBEL(3) = GDP
      ORBEL(4) = EK*(ANU + BLDOT)
      ORBEL(5) = FDP
      R = A*AE*(1.0D0 - E*DCOS(EA))
      GO TO 45

C
C MODIFICATIONS FOR CRITICAL INCLINATION
C
158  DLT1E=0.0
      BLGHP=0.0
      EDPDL=0.0
      DLT1=0.0
      SINDH=0.0
      ASSIGN 164 TO ID8
      GO TO 150
168  SINLDP=DSIN(BLDP)
      COSLDP=DCOS(BLDP)
      SINHDP=DSIN(HDP)
      COSHDP=DCOS(HDP)

C
C COMPUTE L (MEAN ANOMALY)
C
      ARG1=EDPDL*COSLDP+(EDP+DLTE)*SINLDP
      ARG2=(EDP+DLTE)*COSLDP-(EDPDL*SINLDP)
      BL=DATAN2(ARG1,ARG2)
      BL=DMOD(BL,PI2)
      IF(BL.LT.0.0D0)BL=BL+PI2
      GO TO 145

C
C COMPUTE H (LONGITUDE OF ASCENDING NODE)
169  ARG1=SINDH*COSHDP+SINHDP*(F1D2*DLTI*COSI2+SINI2)
      ARG2=COSHDP*(F1D2*DLTI*COSI2+SINI2)-(SINDH*SINHDP)
      H=DATAN2(ARG1,ARG2)
      H=DMOD(H,PI2)
      IF(H.LT.0.0D0)H=H+PI2
      GO TO 146
45  CONTINUE
      RETURN

```


END

```

      SUBROUTINE CELEM (ORBEL,GMC,PV,VV)
C     ORIGINAL VERSION...1/22/71...CHARLES K. CAPPS
C     PURPOSE:
C           THIS ROUTINE CONVERTS CLASSICAL OSCULATING ORBITAL ELEMENTS
C           TO
C           CARTESIAN ELEMENTS.
C     CALLING SEQUENCE:
C           CALL CELEM(ORBEL,GMC,PV,VV)
C     INPUT THROUGH ARGUMENT LIST:
C           ORBEL(1) = SEMI-MAJOR AXIS, A (OSCULATING ELEMENTS)
C           ORBEL(2) = ECCENTRICITY, E
C           ORBEL(3) = INCLINATION, I
C           ORBEL(4) = LONGITUDE OF ASCENDING NODE, CAP OMEGA
C           ORBEL(5) = ARGUMENT OF PERIFOCUS, OMEGA
C           ORBEL(6) = MEAN ANOMALY, M
C           GMC = GRAVITATIONAL CONSTANT
C     OUTPUT THROUGH ARGUMENT LIST:
C           PV = CARTESIAN POSITION VECTOR
C           VV = CARTESIAN VELOCITY VECTOR
C     METHOD:
C           USES MILES STANDISH ITERATIVE SCHEME FOR SOLUTION TO
C           KEPLERS EQN.
C     REFERENCES:
C           GTDS TASK SPEC FOR CELEM, C.E. VELEZ, 13 JANUARY 1971
C           DODS SYSTEM DESCRIPTION, SUBROUTINE KEPLR1
C           P. EXCOBAL- "METHODS OF ORBIT DETERMINATION"
C           X-552-67-421,"COMPARISON OF ITERATIVE TECHNIQUES FOR THE
C           SOLUTION OF
C           KEPLERS EQUATION", I.COLE AND R.BORCHERS
C           PROGRAMMER:
C           CHARLES K. CAPPS, CODE 553.2, GSFC
C
C     IMPLICIT REAL*8(A-H,O-Z)
C     DATA MAX /10/
C     DIMENSION PV(3),VV(3),ORBEL(6)
C     DATA TOL /+0.5D-16/
C     ITER = 0
C     FIND IF THIS IS ELLIPTIC OR HYPERBOLIC ORBIT
C     IF (ORBEL (1).LE.0.0D0.AND.ORBEL(2).GT.1.0D0) GO TO 50
C     ELLIPTIC ORBIT TAKES THIS ROUTE.
C     FIRST FIND ECCENTRIC ANOMALY VIA NEWTONS (MILES STANDISH VERSION)
C     E1 = ORBEL(6)
10    F = E1 - (ORBEL(2) * DSIN(E1)) - ORBEL (6)
      D = 1.0D0 - (ORBEL (2) * DCOS (E1 - 0.5D0 *F))
      E2 = E1 - (F / D)
      IF (DABS (E1-E2)-TOL)40,40,20
20    ITER =ITER + 1
      E1 = E2
      IF(ITER - MAX) 10,10,30
C     SET UP ERROR CODE TO RETURN FROM SUBROUTINE
30    NERR = 13
C     ECCENTRIC ANOMALY CONVERGED, NOW GET XO, YO, R
40    COSE = DCOS(E2)

```

```

SINE = DSIN (E2)
TEMP = 1.0D0 - ORBEL(2) * ORBEL (2)
XO = ORBEL(1) * (COSE - ORBEL(2))
YO = ORBEL(1) * (DSQRT(TEMP)* SINE)
R = ORBEL(1) * (1.0D0 - ORBEL (2) * COSE)
XOD = (-DSQRT(GMC* ORBEL(1))* SINE)/R
YOD = (DSQRT(GMC*ORBEL(1)*(TEMP))*COSE) /R
GO TO 100
C    HYPERBOLIC ORBITS TAKE THIS ROUTE
50  E1 = ORBEL(6) /2.0D0
60  F = ORBEL(2) * DSINH(E1) - E1 - ORBEL(6)
    D = ORBEL(2) * DCOSH(E1 - 0.5D0 * F ) - 1.0D0

```

```

      E2=E1-(F/D)
      IF (DABS (E1-E2)-TOL)90,90,70
70 ITER = ITER + 1
      E1 = E2
      IF (ITER - MAX) 60,60,80
C      SET UP ERROR CODE FOR NON-CONVERGENCE PRIOR TO EXIT.
80 NERR = 14
C      ECCENTRIC ANOMALY COMPUTED, NOW GET XO,YO,R
90 COSE = DCOSH (E2)
      SINE = DSINH(E2)
      TEMP = ORBEL(2) * ORBEL (2) - 1.0D0
      XO = ORBEL(1)*(COSE- ORBEL(2))
      YO = -ORBEL (1)*DSQRT (TEMP) * SINE
      R = ORBEL (1)*(1.0D0 - ORBEL(2) * COSE)
      XOD = (-DSQRT(-GMC*ORBEL(1))*SINE)/R
      YOD = (DSQRT(-GMC*ORBEL(1)*TEMP)*COSE)/R
100 COSO = DCOS(ORBEL(5))
      SINO = DSIN (ORBEL(5))
      COSOM = DCOS (ORBEL(4))
      SINOM = DSIN (ORBEL(4))
      COSI = DCOS(ORBEL(3))
      SINI = DSIN (ORBEL(3))
      B11 = COSO * COSOM - SINO * SINOM * COSI
      B21 = COSO * SINOM + SINO * COSOM * COSI
      B31 = SINO * SINI
      B12 = -SINO * COSOM - COSO * SINOM * COSI
      B22 = -SINO * SINOM + COSO * COSOM * COSI
      B32 = COSO * SINI
C      NOW MULTIPLY 3 X 2 MATRIX BY 2 X 1 VECTORS FOR POSITION, VELOCITY.
      PV(1) = B11 * XO + B12 * YO
      PV(2) = B21 * XO + B22 * YO
      PV(3) = B31 * XO + B32 * YO
      VV(1) = B11*XOD + B12 * YOD
      VV(2) = B21 * XOD + B22 * YOD
      VV(3) = B31 * XOD + B32 * YOD
999 RETURN
      END
      DOUBLE PRECISION FUNCTION DATAN0(ARG1,ARG2)
C          VERSION OF 03/10/71
C
C          FORTRAN IV FUNCTION SUBROUTINE FOR THE IBM-360
C
C          PURPOSE
C              COMPUTE A VALUE FOR THE ARCTAN BETWEEN 0 AND 2
C              PI WHERE THE
C              TANGENT IS DEFINED BY THE TWO INPUT ARGUMENTS AS ARG1/ARG2
C
C          CALLING SEQUENCE
C              NONE
C          INPUT
C              ARG1 - FIST ARGUMENT OF THE ARC TANGENT
C              ARG2 - SECOND ARGUMENT OF THE ARC TANGENT
C

```

```

C          OUTPUT
C          A DOUBLE PRECISION ARC TANGENT (+ VALUE BETWEEN
          0 AND 2PI)
C
C          METHOD
C
C          USES  FORTRAN  MATH  SUBROUTINE  DATAN2  WHICH
          RETURNS A VALUE
          BETWEEN -PI AND PI, GIVEN TWO ARGUMENTS
C
C          REQUIRED SUBROUTINES
          1- FUNCTION SUBROUTINE DATAN2
C
C          PROGRAMMER
          R. E. GILLIAN - COMPUTING AND SOFTWARE
C
C*****START PROGRAM*****
C
C          COMPUTE ARCTAN BETWEEN -PI AND PI
C
C          IMPLICIT REAL*8 (A-H,P-Z)
          50 DATAN0=DATAN2(ARG1,ARG2)
C
C          IF ARCTAN IS NEGATIVE, ADD 2PI TO THE RESULT
C
          100 IF(DATAN0.GE.0) GO TO 999
          DATAN0 = DATAN0 + 6.283185307179586D0
          ARG = DATAN0
          999 RETURN
          END
          FUNCTION DKEPLR(M,E)
          IMPLICIT REAL*8(A-H,O-Z)
          REAL*8 M,PI2/6.283185307179586D0/,TOL/0.5D-15/
C
C  SUBROUTINE TO SOLVE KEPLER'S EQUATION
C  KEPLER'S EQUATION RELATES GEOMETRY OR POSITION IN ORBIT PLANE TO TIME.
C
C  M - MEAN ANOMALY (0<M<2PI)
C  E - ECCENTRICITY
C  EA - ECCENTRIC ANOMALY
C
          EA=0
          IF(M)1,2,1
          1 EA=M + E*DSIN(M)
          DO 22 I=1,12
          OLDEA=EA
          FE=EA-E*DSIN(EA)-M
          EA=EA-FE/(1-E*DCOS(EA-0.5D0*FE))
C TEST FOR CONVERGENCE
          DELEA=DABS(EA-OLDEA)
          IF(DELEA.LE.TOL)GO TO 2
          22 CONTINUE
          2 EA=DMOD(EA,PI2)

```

```

DKEPLR=EA
RETURN
END
SUBROUTINE MA3331(/A/,/B/,/C/)
C
C
C   PURPOSE
C       TO COMPUTE THE PRODUCT OF A 3X3 MATRIX AND A 3X1 MATRIX
C
C   VERSION OF   JULY 23, 1971
C
C   METHOD
C       WRITE THE EXPLICIT CODE FOR THE MULTIPLICATION OF A 3X3 MATRIX AND
C       A 3X1 MATRIX AND RETURN THE RESULT IN THE 'C' MATRIX
C
C   CALLING SEQUENCE
C       CALL MAT31(A,B,C)
C       A       = INPUT 3X3 MATRIX
C       B       = INPUT 3X1 MATRIX
C       C       = OUTPUT 3X3 MATRIX
C
C   PROGRAMMER
C       N.R. BURTON COMPUTER SCIENCES CORPORATION
C
C   *****START PROGRAM*****
IMPLICIT      REAL*8(A-H,O-Z)
DIMENSION    A(9),B(3),C(3)
C(1)=A(1)*B(1)+A(4)*B(2)+A(7)*B(3)
C(2)=A(2)*B(1)+A(5)*B(2)+A(8)*B(3)
C(3)=A(3)*B(1)+A(6)*B(2)+A(9)*B(3)
RETURN
END

```

```

SUBROUTINE XYZPLH(EQS,XSTA,YSTA,ZSTA,RLAT,RLON,AE,HE,IERR)
C
C          FORTRAN IV SUBROUTINE FOR THE IBM-360, 3/20/74 VERSION
C          PURPOSE
C          TO CONVERT STATION COORDINATES FROM THE EARTH-
C          FIXED CARTESIAN
C          COORDINATES TO GEODETIC LATITUDE, EAST LONGITUDE, AND
SPHEROID C          HEIGHT
C          CALLING SEQUENCE
C          CALL
C          XYZPLH(EQS,XSTA,YSTA,ZSTA,RLAT,RLON,AE,IERR,AE)
C          INPUT
C          EQS - ECCENTRICITY OF THE BODY SQUARED
C          AE - SEMI-MAJOR AXIS
C          XSTA - EARTH-FIXED CARTESIAN COORDINATE X
C          YSTA - EARTH-FIXED CARTESIAN COORDINATE Y
C          ZSTA - EARTH-FIXED CARTESIAN COORDINATE Z
C          OUTPUT
C          RLAT - GEODETIC LATITUDE
C          RLON - EAST LONGITUDE
C          HE - SPHEROID HEIGHT
C          IERR - ERROR FLAG
C          0=HEIGHT CONVERGED
C          1=HEIGHT DID NOT CONVERGE
C          2=LONGITUDE IS UNDEFINED
C          REQUIRED SUBPROGRAMS
C          DATAN0
C          PROGRAMMER
C          R.E. GILLIAN, COMPUTING AND SOFTWARE
C*****
      IMPLICIT REAL*8(A-H,P-Z)
      IERR=0
      T=EQS*ZSTA
      XYSQ=XSTA**2+YSTA**2
      IF (DABS(ZSTA).GE.1.0D-15) GO TO 5
      HE = DSQRT(XYSQ) - AE
      RLAT = 0.0 D0
      GO TO 21
5 DO 10 J = 1, 25
      ZT=ZSTA+T
      H1=DSQRT(XYSQ+ZT**2)
      SINPHI=ZT/H1
      ESQSP=EQS*SINPHI
      H2=AE/DSQRT(1.0D0-ESQSP*SINPHI)
      T1=H2*ESQSP
      IF(DABS((T1-T)/T1).LT..1D-14) GO TO 20
10 T=T1
      IERR=1
      GO TO 30
20 HE=H1-H2
      RLAT=DARSIN(SINPHI)
21 IF(XSTA.EQ.0.0D0) GO TO 40
      GO TO 25

```

```
40 IF(YSTA.EQ.0.0D0) IERR=IERR+2
   IF(IERR.GT.0) GO TO 30
   IF(YSTA.LT.0.0D0) GO TO 50
   RLON=3.14159265358793/2.0D0
   GO TO 30
50 RLON=3.14159265358793*1.5D0
   GO TO 30
25 RLON=DATAN0(YSTA,XSTA)
30 CONTINUE
   RETURN
   End
```